

DDA5001 Machine Learning

Training versus Testing (Part I)

Xiao Li

School of Data Science
The Chinese University of Hong Kong, Shenzhen



Recap: Solution of Least Squares

LS formulation:

$$\min_{\boldsymbol{\theta}} \frac{1}{n} \|\mathbf{X}\boldsymbol{\theta} - \mathbf{y}\|_2^2.$$

- ▶ The optimal solution $\hat{\boldsymbol{\theta}}$ satisfies

$$\mathbf{X}^\top \mathbf{X} \hat{\boldsymbol{\theta}} = \mathbf{X}^\top \mathbf{y}.$$

- ▶ Case I: $\mathbf{X} \in \mathbb{R}^{n \times d}$ has full column rank, then

$$\hat{\boldsymbol{\theta}} = \left(\mathbf{X}^\top \mathbf{X} \right)^{-1} \mathbf{X}^\top \mathbf{y} = \mathbf{X}^\dagger \mathbf{y}.$$

- ▶ Case II: $\mathbf{X} \in \mathbb{R}^{n \times d}$ does not have full column rank. The typical case is, $n < d$. It means **overfitting**. LS has **infinitely many** solutions.

What We Have Learned about Supervised Learning

- ▶ Components of supervised learning.
- ▶ Linear classification and the perceptron algorithm.
- ▶ Linear regression and least squares.

Next:

- ▶ Let us take linear classification as example. The perceptron algorithm is learned based on the training dataset.
- ▶ How much it can say about the test dataset?
- ▶ The same question applies to linear regression as well.

↪ This question is about **training versus testing** (also known as **generalization**).

Feasibility of Learning

Several Useful Probabilistic Inequalities

Setup for General Training versus Testing

Is Learning Possible?

The question is: Does training say anything about testing? (Think about the perceptron for linear classification)

- ▶ In general, unfortunately, **NO**.
- ▶ We can even have **adversarial** training and testing data, in which training data says nothing (even worse) about testing data.

| Train | | |
|-------|--------|-----------|
| job | salary | approve ? |
| 3 | 10 | -1 |
| 0 | 0 | +1 |

| Test | | |
|------|--------|-----------|
| job | salary | approve ? |
| 3 | 10 | +1 |
| 0 | 0 | -1 |

- ▶ The **(really) unknown** target function g is the object of learning. Learning is all about to infer g **outside of the seen training dataset**.
- ▶ There are extreme cases, e.g., we know g on the training dataset, but nothing on other unseen (test) data points. Learning in this case is obviously infeasible.
- ▶ Know things we have already seen, this is not learning, it is **memorizing**.

When and How?

From the previous example, we know that learning is not feasible if we

- ▶ make no assumptions about the connections between the training and test data points, and
- ▶ want to firmly (**deterministically**) predict something about the test data.

Fortunately, learning will be possible if we

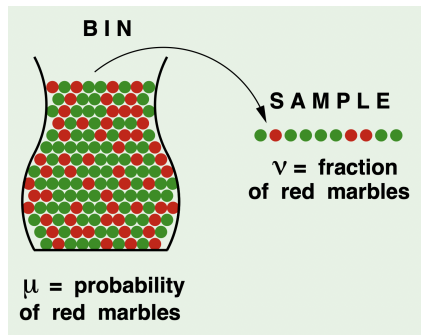
- ▶ make some assumptions that the training and testing data are related in some way. The most common assumption:

The training and test data are independent and identically distributed (i.i.d.)

- ▶ predict something about the test data **in a probabilistic way**.

A Bin Sampling Example: i.i.d. and Randomness

- ▶ Consider a bin with red and green marbles.
 - $\Pr[\text{red marble}] = \mu$.
 - $\Pr[\text{green marble}] = 1 - \mu$.
- ▶ The learning task is to learn μ .
- ▶ μ is unknown to us.
- ▶ We pick n marbles randomly and independently (with replacement). This means i.i.d.



The fraction of red marbles is v .

A Bin Sampling Example: i.i.d. and Randomness

Does ν say anything about μ ?

- ▶ **No.** Sample **can be** mostly **green** while bin is mostly **red** — just like the previous adversarial example.
- ▶ **Yes.** By intuition, sample frequency ν is **likely** close to the bin frequency μ , once n is not too small.

It is “**Possible** versus **Probable**”.

- ▶ We choose the “probable” characterization to describe feasibility of learning.
- ▶ We need several useful probabilistic inequalities to obtain the “probable” results.

Feasibility of Learning

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Random Variable

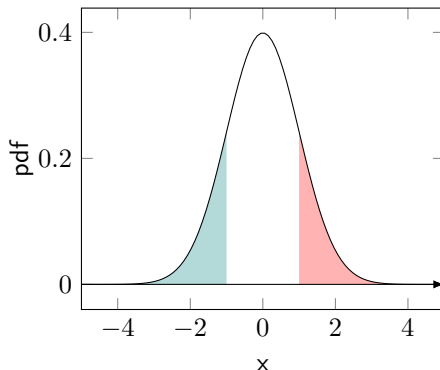
Suppose X is a random variable, how to quantify the behavior of X ?

- Probability density function $p(x)$

In principle a random variable X can possibly take any value in $(-\infty, +\infty)$

We can say something like

$$\Pr[X \geq t]$$



Concentration Inequality for Sub-Gaussian

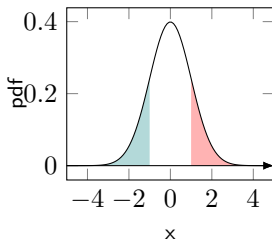
Theorem: Sub-Gaussian Concentration

Suppose X is a **sub-Gaussian** random variable with mean μ and parameter σ , then for any $t > 0$, we have

$$\Pr[|X - \mu| \geq t] \leq 2e^{-\frac{t^2}{2\sigma^2}}$$

- ▶ sub-Gaussian includes standard Gaussian and **any bounded random variables**.
- ▶ Tail probability **exponentially decays** with respect to t .
- ▶ Equivalently,

$$\Pr[|X - \mu| \leq t] \geq 1 - 2e^{-\frac{t^2}{2\sigma^2}}$$



Hoeffding's Inequality

- **Fact:** Any bounded random variable on $[a, b]$ are sub-Gaussian random variable with sub-Gaussian parameter $\sigma \leq \frac{b-a}{2}$.
- We can have the following **Hoeffding's inequality** for bounded random variables.

Corollary: Hoeffding's inequality for bounded random variables

Suppose X_i are **independent** random variables with mean μ_i and bounded on $[a_i, b_i]$ for $i = 1, \dots, n$, then for any $t > 0$, we have

$$\Pr \left[\sum_{i=1}^n (X_i - \mu_i) \geq t \right] \leq e^{-\frac{2t^2}{\sum_{i=1}^n (b_i - a_i)^2}}$$

and

$$\Pr \left[\left| \sum_{i=1}^n (X_i - \mu_i) \right| \geq t \right] \leq 2e^{-\frac{2t^2}{\sum_{i=1}^n (b_i - a_i)^2}}$$

Back to Bin Sampling Example

Example: In the bin sampling example, the sampled red marble follows Binomial- (n, μ) . What is lower bound of $\Pr[|\nu - \mu| \leq t]$?

Suppose that X is the total number of red marbles out of n samples. Each sample is sub-Gaussian with parameter $\sigma \leq \frac{b-a}{2} = \frac{1}{2}$ as each sample can either take value 1 (with prob. μ) or take value 0 (with prob. $1 - \mu$).

Hence, by Hoeffding's inequality,

$$\Pr[|\nu - \mu| \geq t] = \Pr[|X - \mu n| \geq nt] \leq 2e^{-2nt^2}.$$

- ▶ Let us replace $n = 500$ and $t = \frac{1}{10}$. We have

$$\Pr\left[|\nu - \mu| \leq \frac{1}{10}\right] \geq 1 - 2e^{-10} \approx 1.$$

- ▶ That is, “ ν learns μ ” is **probably and approximately correct (P.A.C.)**.
- ▶ Now, we turn to the general learning setting.

Feasibility of Learning

Several Useful Probabilistic Inequalities

Setup for General Training versus Testing

Notations

- ▶ $\{\mathbf{x}_1, \dots, \mathbf{x}_n\} \subseteq \mathcal{X}$ are samples.
- ▶ $\{y_1, \dots, y_n\} \subseteq \mathcal{Y}$ are corresponding labels generated by the target function g .
- ▶ $\mathcal{S} = \{\mathbf{x}_i\}_{i=1}^n \subseteq \mathcal{X}$ are training samples.
- ▶ **Binary case:** $y_i \in \{-1, +1\}$ and $\mathcal{H} \ni f_{\boldsymbol{\theta}} : \mathcal{X} \rightarrow \{-1, +1\}$.
- ▶ **Example:** Perceptron learning algorithm:

$$\text{sign}(f_{\boldsymbol{\theta}}(\mathbf{x}) = \boldsymbol{\theta}^\top \mathbf{x}) \rightarrow \{-1, +1\}.$$

↪ We will focus on binary linear classification. It can be generalized to real-valued y (i.e., regression) with the same conclusion. However, it is technical, and they do not add to the insight of our analysis of the binary case.

Error Measure

The learning goal (analogous to $\nu \approx \mu$) is

$$f_{\theta} \approx g$$

How to measure such an approximate equality?

- Point-wise error measure:

$e(f_{\theta}(x), g(x))$ is small for all possible data x

- Examples:

squared error: $e(f_{\theta}(x), g(x)) = (f_{\theta}(x) - g(x))^2$

binary error: $e(f_{\theta}(x), g(x)) = 1_{[f_{\theta}(x) \neq g(x)]}$

The squared error measure is mainly used for **regression**, while the zero-one measure is tailored for **classification**.

In-sample Error versus Out-of-sample Error

- **In-sample Error:** Given a set of **training samples** $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$,

$$\text{Er}_{\text{in}} = \frac{1}{n} \sum_{i=1}^n e(f_{\boldsymbol{\theta}}(\mathbf{x}_i), g(\mathbf{x}_i))$$

- **Out-of-sample Error:** Suppose data \mathbf{x} follows a certain distribution \mathcal{D} in an i.i.d. manner,

$$\text{Er}_{\text{out}} = \mathbb{E}_{\mathbf{x} \sim \mathcal{D}} [e(f_{\boldsymbol{\theta}}(\mathbf{x}), g(\mathbf{x}))]$$

Remarks:

- The In-sample error Er_{in} is also known as the **training error**.
- The out-of-sample error Er_{out} is **more general than the test error**.
Fortunately, we can use the test error to **approximate** Er_{out} very well when the test dataset is large enough.

Learning g is to Make Er_{out} Small

Recall that learning is all about to infer g outside of the seen training dataset, i.e.,

Make the out-of-sample error small

Final exam analogy

- ▶ The in-sample error/training error is the sample final.
- ▶ The out-of-sample error/test error is the actual final.
- ▶ Goal: do well on actual final.

Memorization vs learning

- ▶ Do well on training data by memorizing it (**overfitting**).
- ▶ Learning means you have to do well with new data (**generalization**).

But, Er_{out} is even **not computable** ;-)

The Concept of Training versus Testing / Generalization

The goal of generalization is to

explore how out-of-sample error is related to in-sample error

The reason to explore this relationship is that Er_{in} is computable, checkable, and even amenable.

Recall that the goal of machine learning is to make the out-of-sample error small.

Expected:

In-sample error is small implies out-of-sample error is small

Then:

It only remains to make the in-sample error small (just choose a very complex hypothesis \mathcal{H})

However, this intuition is not true in general.

The Fundamental Trade-off in Learning

Here is a simple decomposition:

$$E_{\text{out}} = \underbrace{E_{\text{out}} - E_{\text{in}}}_{\text{generalization error}} + \underbrace{E_{\text{in}}}_{\text{training error}}$$

Simple observation is that we have to simultaneously make generalization error and training error small, in order to make E_{out} small.

On the **generalization** side, we need:

less complex hypothesis \mathcal{H}

On the **training** side, we need:

more complex hypothesis \mathcal{H}

↪ We will study the above conclusions later.

i.i.d. Assumption

We make the following **assumption** to connect training and test data:

- ▶ All data (training + testing) come from the same distribution \mathcal{D} (**identically distributed**).
- ▶ The data are sampled **independently**.

i.i.d. interpretation

| | age | gender | salary | citizenship | years in job |
|---------------------|-----|--------|--------|-------------|--------------|
| applicant 1 (train) | 2.5 | 1 | 10 | 3 | 1 |
| applicant 2 (train) | 2.8 | 0 | 8 | 6 | 5 |
| applicant 3 (train) | 1.6 | 0 | 0 | 4 | 0 |
| applicant 4 (test) | 1.5 | 1 | 4 | 5 | 3 |

- ▶ Rows 1-4 follow the same same distribution \mathcal{D} .
- ▶ Rows 1-4 are mutually independent.

i.i.d. is an ideal assumption, but a good approximation of practice.

The Starting Point

Given training samples $\mathcal{S} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$.

In expectation for fixed $f \in \mathcal{H}$: (we omit θ in f_θ for simplicity)

$$\mathbb{E}_{\mathcal{S} \sim i.i.d. \mathcal{D}} [\text{Er}_{\text{in}}(f)] = \text{Er}_{\text{out}}(f).$$

Proof: Recall that all samples are i.i.d. according to \mathcal{D} , we have

$$\begin{aligned} \mathbb{E}_{\mathcal{S} \sim i.i.d. \mathcal{D}} [\text{Er}_{\text{in}}(f)] &= \mathbb{E}_{\mathcal{S} \sim i.i.d. \mathcal{D}} \left[\frac{1}{n} \sum_{i=1}^n e(f(\mathbf{x}_i), g(\mathbf{x}_i)) \right] \\ &= \frac{1}{n} \sum_{i=1}^n \mathbb{E}_{\mathbf{x} \sim \mathcal{D}} [e(f(\mathbf{x}), g(\mathbf{x}))] \quad (\text{since i.i.d.}) \\ &= \text{Er}_{\text{out}}(f) \end{aligned}$$

Interpretation

$$\mathbb{E}_{\mathcal{S} \sim i.i.d. \mathcal{D}} [\text{Er}_{\text{in}}(f)] = \text{Er}_{\text{out}}(f).$$

- ▶ $\text{Er}_{\text{in}}(f)$ is an **unbiased estimator** for $\text{Er}_{\text{out}}(f)$.
- ▶ Law of large numbers: When $n \rightarrow \infty$, we have in-sample error estimates the out-of-sample error accurately.
- ▶ However, this is an **asymptotic** (infinite n) result. In practice, we can never deal with infinite samples.

Solution: Derive **non-asymptotic** (finite n) results using concentration inequalities. \rightsquigarrow Next lecture.